



## Round Robin Blitz Guidelines

### 1. Aim

- Enjoyment for, and fair play, by all players.

### 2. Pitch

- Two sets of wickets, up to 16 yards apart

### 3. Teams

- 6-8 a side

### 4. The Start

- The two teams toss a coin to decide which team has the choice of either batting first or fielding.

### 5. The Game

- One innings per team, each innings to be 6-8 overs long (Everyone bowls 1 over)

### 6. Playing & Scoring

- The batting side shall be divided into pairs, each pair batting 2 Overs.
- Bowling may take place from 1 side only.
- Once team 1 bats for their allocated overs the second team then bats.
- Except for the wicketkeeper, no fielder is allowed within 10 yards of the batter until the ball is played by the batter.
- Scoring is optional.
- **if scoring:**
  - each team starts batting with a score of 200 runs.
  - Each time a batter is out, 5 runs are deducted, and the other batter of the pair faces the next ball.
  - A batter may be out by being bowled, caught, run out, stumped, hit wicket.
  - There is no LBW rule unless the batter deliberately blocks the ball with leg or foot.
  - Runs will be scored in the normal way.
  - 2 runs will be awarded to the batting team for each wide ball and no-ball bowled but no extra ball will be allocated, except in the final over of each innings when in addition to the 2 runs an extra ball will be bowled. If more than 2 runs are scored off the wide or no-ball then the higher number shall be recorded, e.g. no-ball hit for 4, 4 runs scored NOT 6.
- **If not scoring: (Recommended)**
  - Teams will still try to score as many runs as possible.
  - Runs will be scored in the normal way.

- To stop a batting pair scoring runs the ball must either be 'dead' or a method of dismissal must be taken by the fielding team. I.e. caught, bowled, hit wicket or run out.

## Glossary

Over: Consists of 6 balls

Bye: If a batter misses the ball, or hits their body, they may still run and score 'byes'.

Wide ball: A ball that is too far from the batsman to strike.

No-ball: A ball that bounces more than once before reaching the batsman, or ball bowled over shoulder height without bouncing.

LBW: NOT used useless batter DELIBERATELY blocks or kicks the ball with her/his leg or foot.

Crease: Can be set with cones, line markers or drawn with paint or talcum powder.

Boundary: Use cones set out or games can be played without boundaries and encourage everything to be run instead.

